

Bangkok Patana School

The British International School in Thailand Established 1957

Digital Learners and Digital Literacy

Peter Howe

Leader of Learning, ICT

Brian Taylor

Assistant Principal, Cross Campus Curriculum Technology Integration



Digital Citizenship







Information Literacy



Creative Credit & Copyright



Cyberbullying



Digital Footprint & Reputation



Self Image & Identity



Internet Safety



Privacy & Security



Relationships & Communication



28th September, 2015 8.00am to 9.30am Primary Hall

Digital Learners & Digital Literacy







Information Literacy



Creative Credit & Copyright



Relationships & Communication



1st December, 2015 8.00am to 9.30am Primary Hall

Are you a good Digital Citizen?



Cyberbullying



Digital Footprint & Reputation



Self Image & Identity



Internet Safety



Privacy & Security



Relationships & Communication



Parent, Student, Staff Online Survey Term 1b 2015-16

Digital Citizenship Survey







Information Literacy



Creative Credit & Copyright



Cyberbullying



Digital Footprint & Reputation



Self Image & Identity



Internet Safety



Privacy & Security



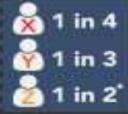
Relationships & Communication

TOP NAMES MOBILITY (



Jacob achlan

EDUCATION



UNIVERSITY **EDUCATED**

WEALTH

Avg. annual earnings in 2063 las Gen Z retire/*



Average capital city house price (2063)*



\$2.5 MIL

Chice Isabella Wila Olivia

TORS



5,100,000,000

000.000.000 EWS/DAY





1.000,000+

GENERATION Z

GLOBAL GEN

MALE

1946

196

1980

á

POPULATION (THOSUANDS)

(III)

GEN Z DIGITAL INTEGRATORS COTTON WOOL KIDS

2020

0%

17%

369

12%

200 150

UPAGERS THE ZEDS TEENS

NOW

1%

34%

42%

TWEENS

1964

979

1994

AGE RANGE

FEMALE

69+

50-68

35-49

20-34

5-19

EFFECTIVE ENGAGEMENT





SLANGUAGE

HEALTH

% likely to be obese/ overweight when all Gen Z have reached adulthood (2027)*





COUNTRIES WITH LARGEST NUMBER







20™ CENTURY

CHILDHOOD

ADULTHOOD

TODAY

CHILDHOOD

TEENAGER

YOUNG ADULT KIPPERS

100 50

ADULTHOOD

0 55 100 150 200

CAREER-CHANGER DOWNAGER

mccrindle

www.mccrindle.com.au

www.generationz.com.au

INTERNET ARCHIVE

Way Back Machine

https://archive.org/web/



10 YEARS AGO

BAIJGKOK PATAIJA SCHOOL

The British International School In Thailand



Home :: Information ♥ :: Curriculum ♥ :: Community ♥ :: Publications ♥

Quick Links

WebMail

Parents' Gateway

Sports Pages

Music Pages

View ECA

"Hey! Look At Me Everyone. It's My First Day In Kindergarten 1 And I'm Having Lots Of Fun!"

Thousands Of Textbooks Are Issued By The Resource Centre Staff To The Students.



News

TechEx 2005

ISTA Workshops

Tsunami Relief

Online Pre-Application For Thai Nationals



Bangkok Patana School Is Accredited By CIS And NEASC









The British International School In Thailand



Home ::

Information

Curriculum

Community v ::



Curriculum

:: Information Technology ::

Links:

Students At Patana Use Information And Communication Technology (ICT) As A Tool To Enrich And Extend Their Learning Across The Whole Curriculum, Most Classrooms At Patana Have Internet Connection And Projectors Operated From The Teacher's Computer Console. Many Of The Classrooms Also Have Interactive Whiteboards And Certain Areas Of The School Are Wirelessly Networked. The School Also Has 11 Computer Rooms For Student Use

All Teachers Have The Facilities To Integrate The Use Of ICT In All Areas Of The Curriculum. In Addition, ICT Is Taught As A Discreet Subject.

KEY STAGES 1 And 2

The Aims And Purposes Of ICT In The Elementary Division Are To Ensure That All Children Get The Opportunity To:

 Develop IT Capability, Including Their Knowledge And Understanding Of The Importance Of Information And Of How To Select And Prepare



FAST FORWARD 10 YEARS



Bangkak Patano School

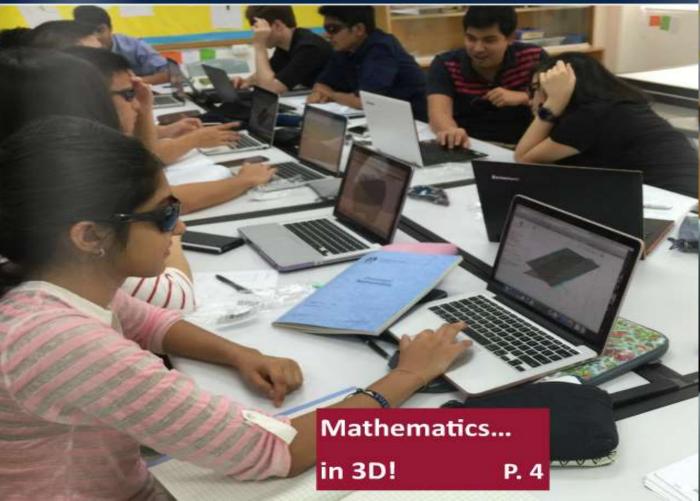
Our mission is to ensure that students of different nationalities grow to their full potential as independent learners in a caring British international community.

NEWS

THURSDAY 25TH SEPTEMBER 2015

VOLUME 18 ISSUE 6

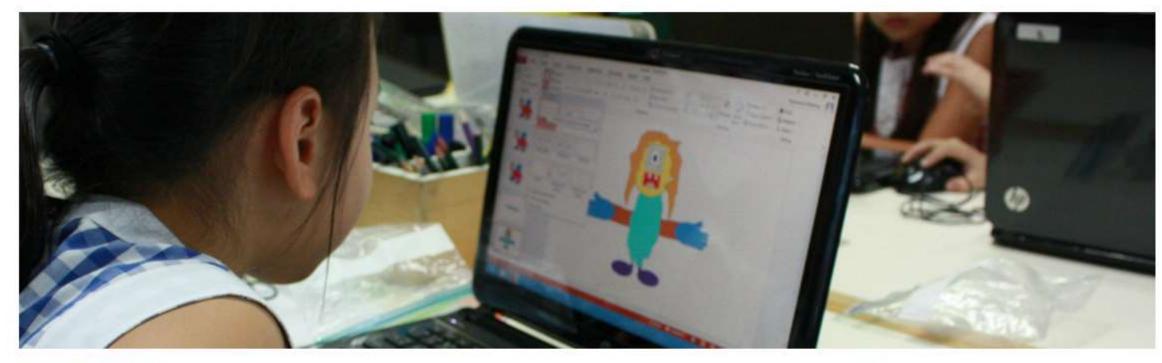
WWW.PATANA.AC.TH







Welcome to the Primary ICT Pages





ICT - Setup courses



Year 1 ICT



Year 2 ICT



Year 3 ICT



Year 4 ICT

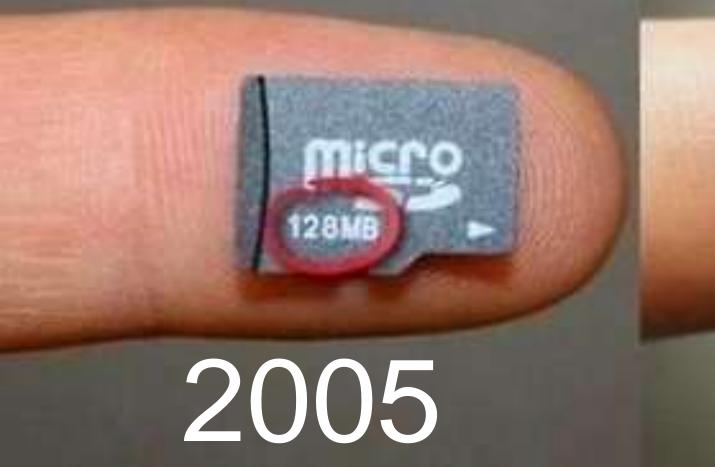


Year 5 ICT

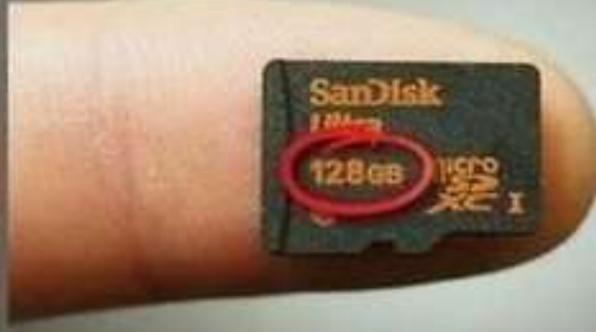


Year 6 ICT

10 YEARS AGO



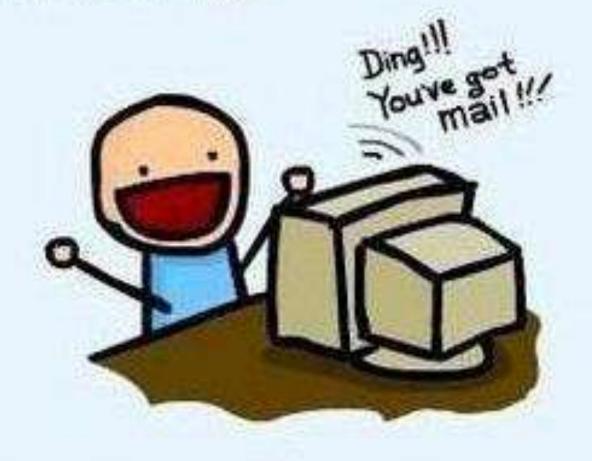
2005 1000 Baht



2015 400 Baht

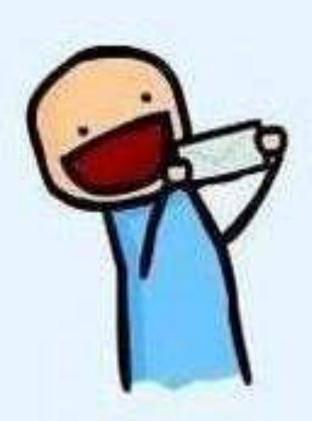
10 YEARS AGO





NOW





10 YEARS AGO

Indagram Social Media Timeline soci foursquare yelp **G** GetGlue Pinterest Vibe VEVO Ping twitter) THE FREE REAL WITH THE PARTY AND THE PARTY A VYou Treddit lybooth digg Spotify Goodwizz **we**Read talk FACES Linked in Instagram. Yammer[§] CHECKED ! ebo tumblr. wellwer yelp G tGlue facebook delicious You Tube clipix secialy Ping flick Dadoo Ofriendster. netvibes Google+ WIKIPEDIA NETLOG er dailybooth Picasa. Goodwizz Tip'd SOCI Read slides yammer* @friendster AGGED Instagram. foursquare Pinterest StumbleUpon umblr. GetGlue yelp VAHOO! WIKIPEDIA : NING VEVO Blogger social Vibe Ping Google WORDPRESS III Spotify amazon.com FACES Ophotobucket 8 reddit @ dailybooth Stumble Upon sooo2003 2005 S008 2010 2011 2001

Google+



GLOBAL DIGITAL SNAPSHOT

A SNAPSHOT OF THE WORLD'S KEY DIGITAL STATISTICAL INDICATORS

TOTAL POPULATION

ACTIVE INTERNET USERS

ACTIVE SOCIAL MEDIA ACCOUNTS

UNIQUE MOBILE USERS

ACTIVE MOBILE SOCIAL ACCOUNTS











7.210 BILLION

3.010 BILLION

2.078 BILLION

3.649 BILLION

1.685 BILLION

URBANISATION: 53%

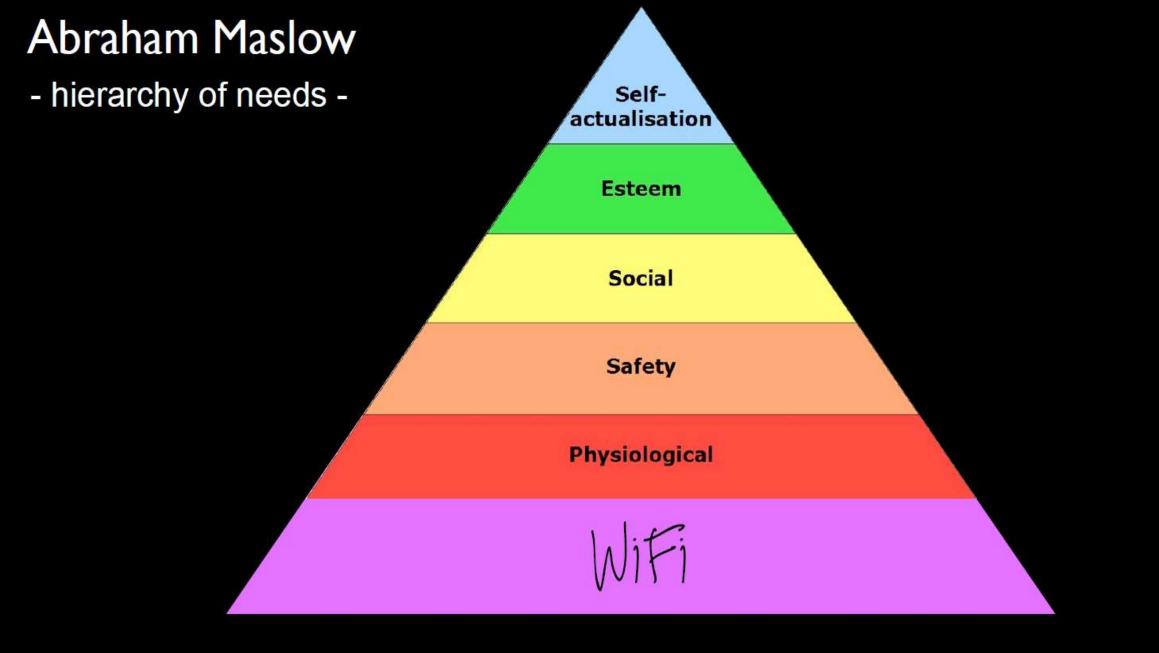
PENETRATION: 42%

PENETRATION: 29%

PENETRATION: 51%

PENETRATION: 23%

Abraham Maslow - hierarchy of needs -Selfactualisation **Esteem** Social Safety **Physiological**



Generation WiFi - won't take slow for an answer!

JUST GOOGLE IT.



10 YEARS AGO



FAST FORWARD 10 YEARS

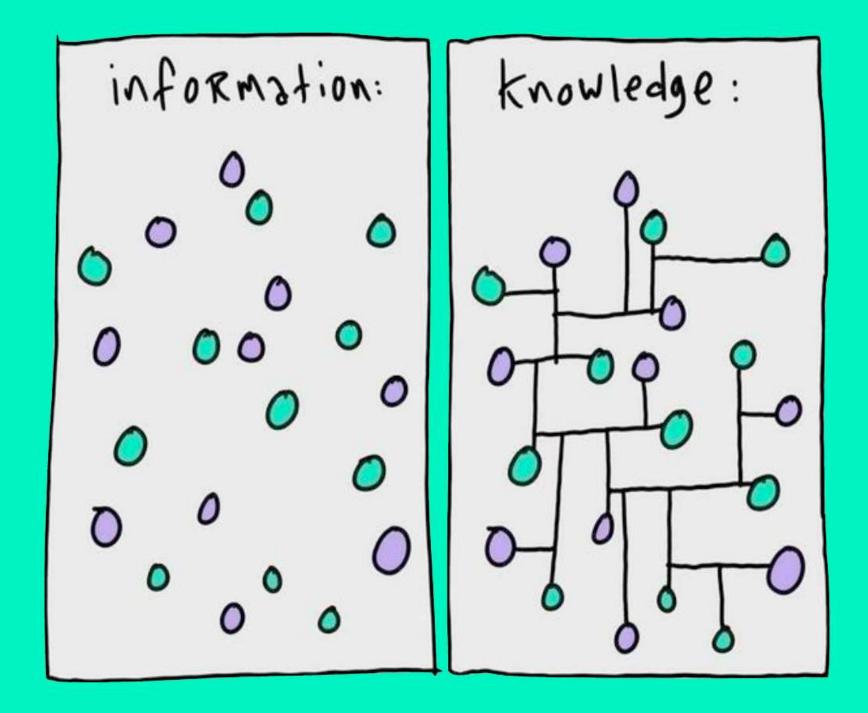


Digital Literacy

Digital Literacy is the awareness, attitude and ability of individuals to appropriately use digital tools and facilities to identify, access, manage, integrate, evaluate, analyse and synthesize digital resources, construct new knowledge, create media

(Casey & Bruce, 2010)



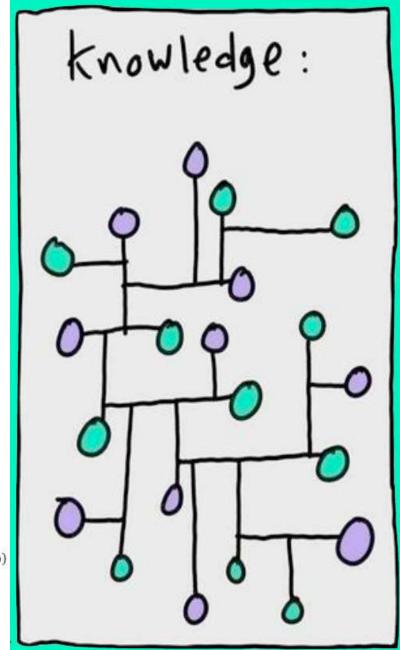


information:

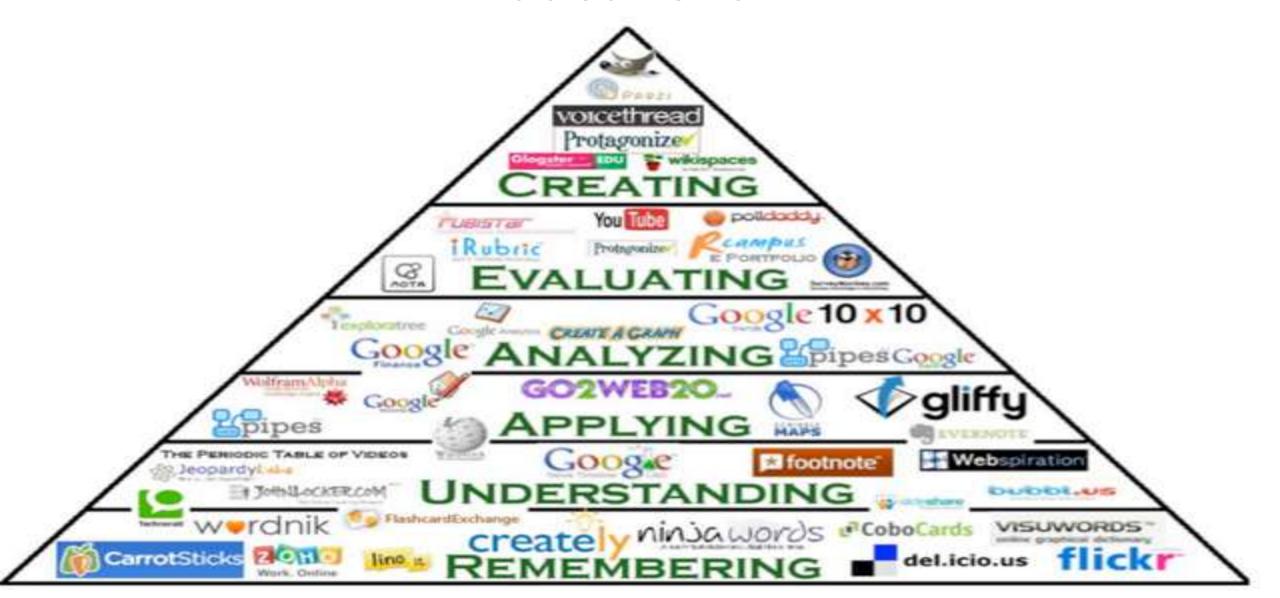


Digital Literacy is the awareness, attitude and ability of individuals to appropriately use digital tools and facilities to identify, access, manage, integrate, evaluate, analyse and synthesize digital resources, construct new knowledge, create media

(Casey & Bruce, 2010)



Web 2.0 tools: Exciting - Engaging - Educational



Year 4 pupil section Year 5 pupil section Year 6 pupil section







Progress Check

Next Steps





Computer Driving License Name:



Learning Intention 1 - Can I use my mouse effectively?



Success Criteria

- Can I hold my mouse correctly
- Can I move the mouse accurately
- Can I use the index finger to click the left button







Using my mouse



Learning Intentions

1) Can I identify a computer mouse and talk about what it is for?

2) Can I use a mouse to control my computer?

- Can I place my hand on the mouse correctly?
- Can I use my mouse to single click?
- Can I use my mouse to drag and drop?

3) Can I use my mouse to select tools and draw images?

Ext - Can I use my mouse with increasing skill and accuracy?







Input devices



Learning Intentions

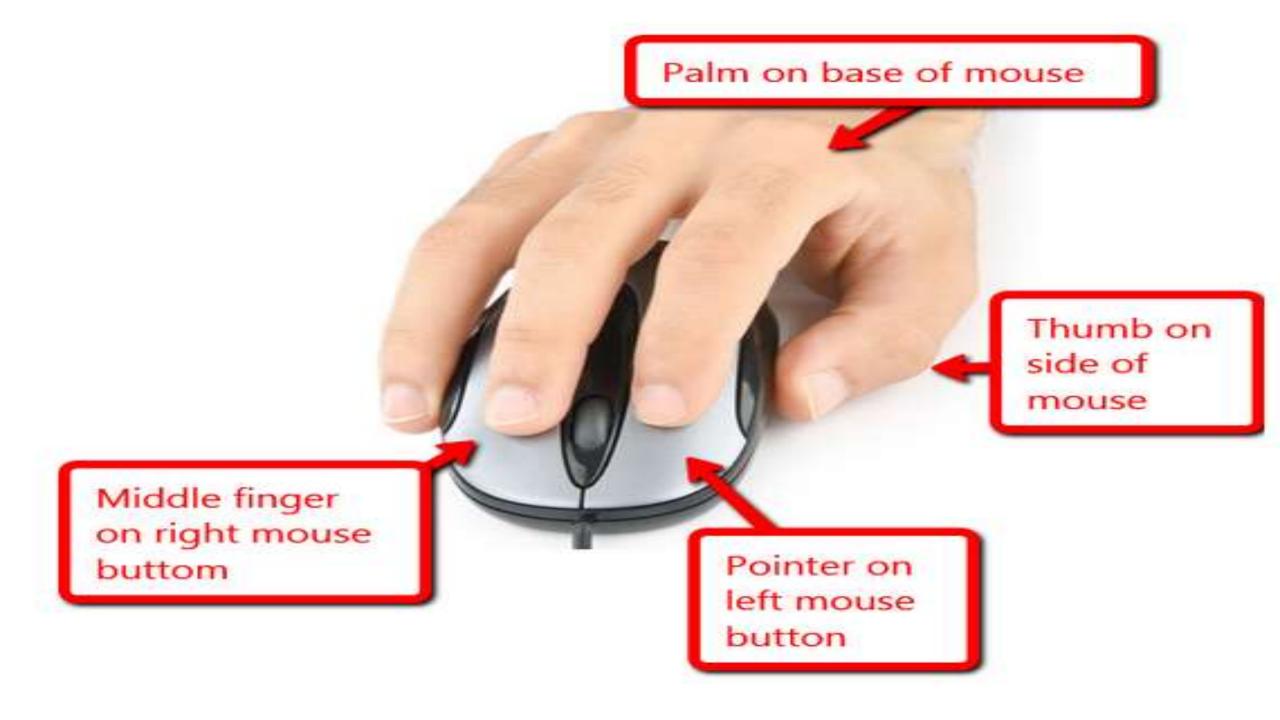
- 1) Can I use my mouse effectively?
- Can I use my mouse to select tools and draw images?
- 2) Can I use a keyboard to touch type?
 - · Can I place my fingers on 'F' and 'J' to increase my typing speed?
- 3) Can I create a document all about a toy using my mouse and keyboard?
- 4) Can I create my own input device?
- Ext Can I use my mouse with increasing skill and accuracy for more complex tasks?

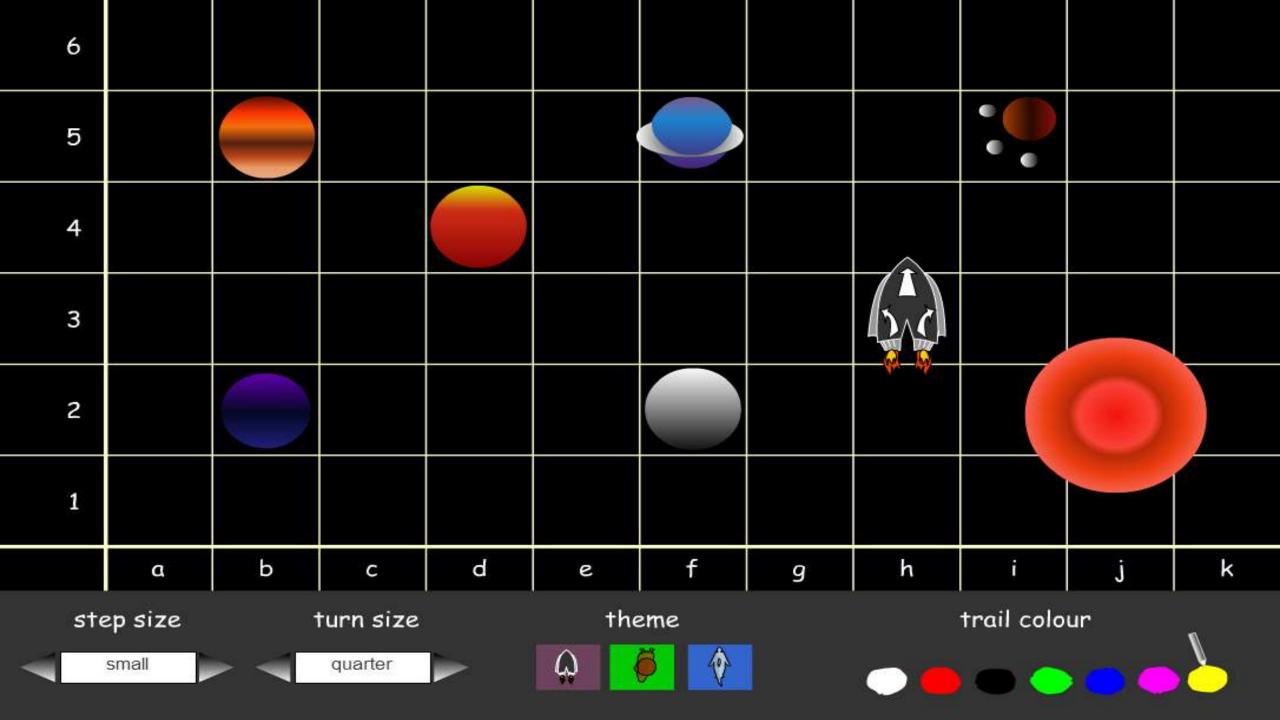












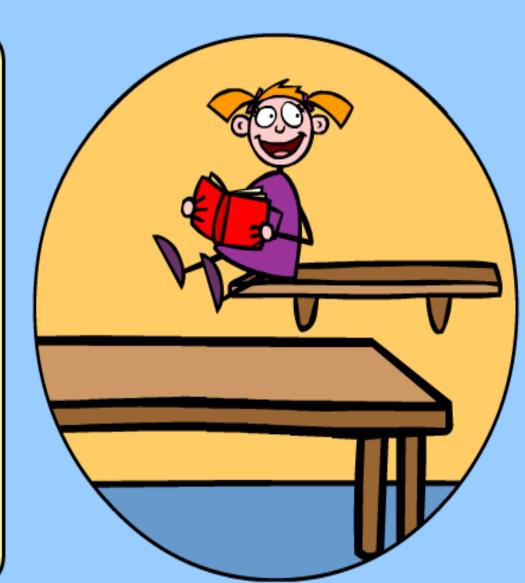
Where is Sal? Sentence builder

Where is Sal?

Click and drag words to make a sentence to describe where Sal is.



Start



Plenary on Mouse Skills

YR2's Tips for using a mouse

Y2S

Veer

Click with our index finger.

Scarlett

Use the mouse in space on the desk!

Lancelot

Hold it tight

Olivia

Don't hold it too far back!

Amy

Look at the cursor

Y2C

Prue Click with your pointing fi

Sophie

Hold it properly -tight and grip with your ring finger, litle

2H

Claire

Hold the mouse tight

Daye

Click with your left pointing finger.

Paro

Push hard and hold the mouse still!

Y2T Mouse Tips

Look at the little arrow

Always use the the left click

Use your left (index) finger

Only click once while the computer is thinking

Y2L

How to use a mouse.

da

Oscar

Put your hand on top, not behind the mouse

Minako

Grip the mouse tightly with your pinky, ring finger and thumb.

Hold on tight.

Alice

Aarani

Use the left side (button) of the mouse.

Honey

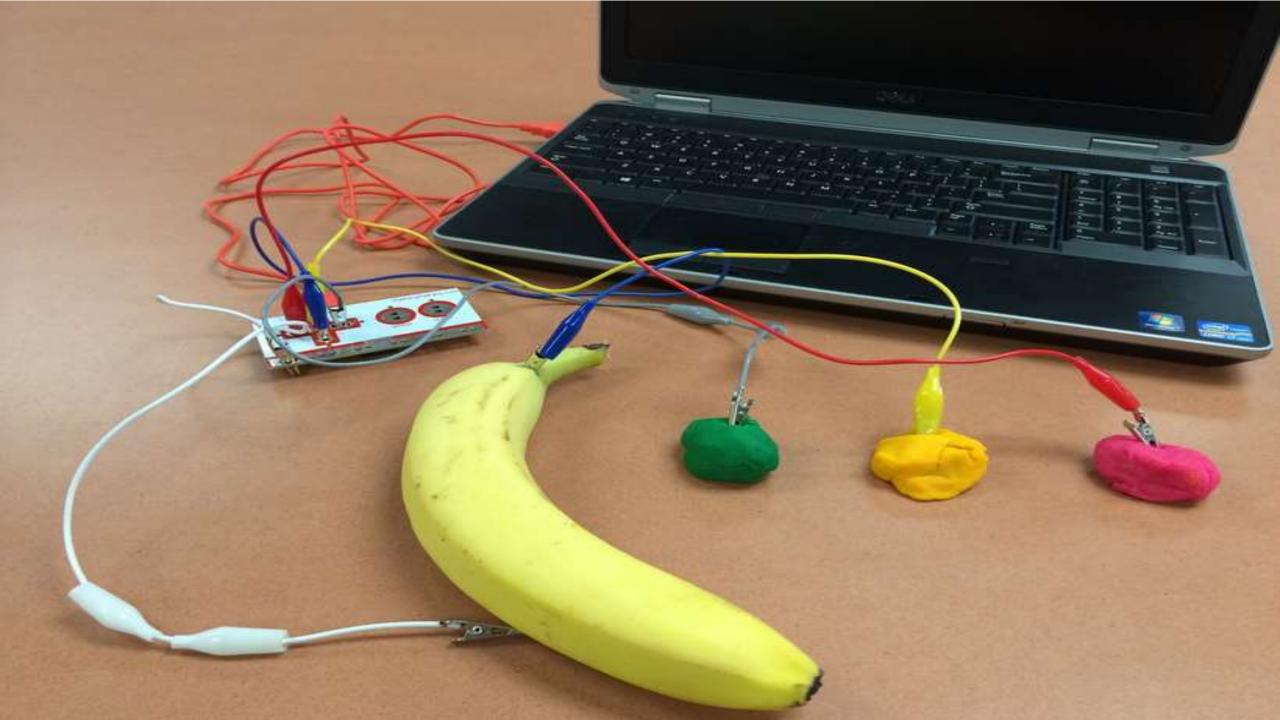
Always look at the mouse to see your hand is in the right place.

Isabi

Don't let an

2K

Ege - Don't pull the mouse



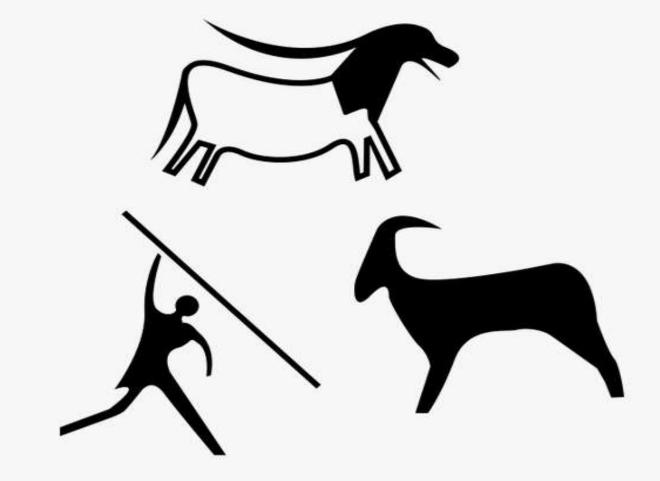




Term 1a - Electronic mail (Email)



- Can I discuss why and how we communicate?
- 2) Email Can I open and explore Outlook?
- 3) Can I send my ICT teacher an email? (address, Subject, message)
- 4) Can I set my email signature?
- 4) Can I send my class teacher an email? (Email etiquette)
- 5) Can I send my friends an email? (Email etiquette)
- 6) Can I send an email with an attachment?
- 7) Email safety



Created by Luke Anthony Firth from Noun Project





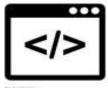














chail by haspoora adus

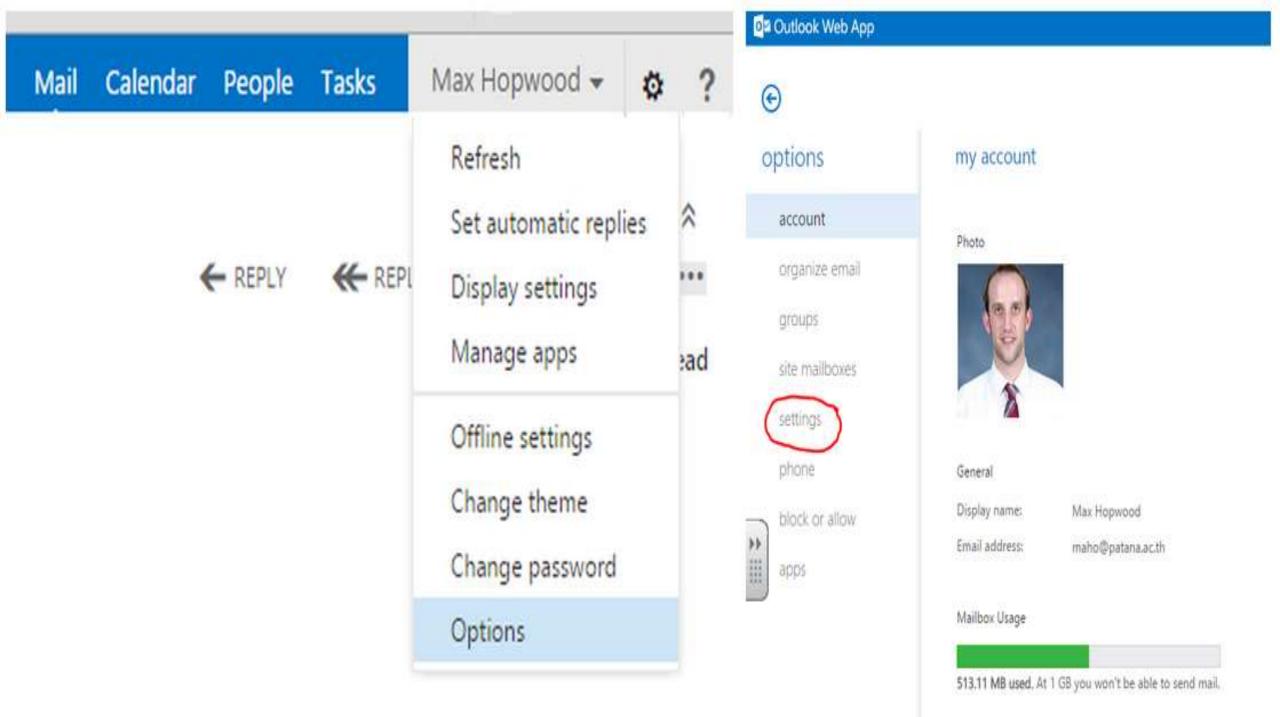
ated to filter Street

Constant to

Collaborative Google Docs

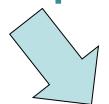
Please enter your email address in the box below next to your computer number.

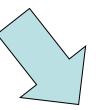
1 xaar26	2 brbo26	3	4 kade26	5 elgr26
6 avhi26	7 mahd26	8 lika26	9 pale26	10 <u>mima26</u>
11 <u>lomi26</u>	12 <u>simu26</u>	13 <u>syna26</u>	14 j <u>one26</u>	15 <u>chno26</u>
16 <u>anra26</u>	17	18 <u>rise26</u>	19	20 acso26
21 26	22	23		

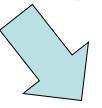


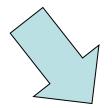
The start of a journey...

- More interaction
- Increased independence
- A personal learning journey with choice









Confident - Capable - Creative



21st Century Learners

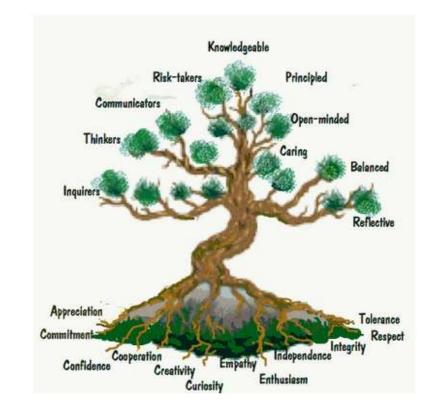


Learning Intentions for the Unit

- 1) Can I understand the 7 IB Learner qualities and give examples of when I've used them?
- 2) Can I create a fun and testing quiz about the IB learning qualities for other classmates to complete?
- 3) Can I show what I have learnt in the end of unit quiz?



What makes a good learner?







Learning Intention 1 - Can I understand the 7 IB Learner qualities below and give examples of when I've used them (3 weeks)



Success Criteria

- 1) I can understand and show what each of the 7 IB qualities mean.
- 2) I can give examples of when I have shown these qualities at School.



Extend your learning - SUPER SUCCESS CRITERIA!

3) I can conclude my document with how I am going to improve my learning and where I could use more of these qualities in the future.



Which video links to which IB profile quality??













knowledgeable communicators



We know lots of things.





Firefly Poll – Which IB quality is demonstrated here?





Click an answer to vote.



YOU choose the direction of your learning - What software will you use?

You must create a document that fulfills the success criteria below!

Some software options:

- Word
- PowerPoint
- Prezi
- Publisher
- Padlet
- Poplet
- Excel

You must be able to show your teacher and the class this document and talk about your learning - You have the rest of this lesson and 2 more lessons to complete this task!



1

Click on the picture below to upload your document show your evidence. (If it is web based then put the link on a Word document and upload that!)













ine tsritisn international ocnool in inaliana Established 1957

Risk taker is someone that does something that they have never done before or does something that scares them



I have been a risk taker when I ate sushi it taste horrible

Risk Takers

communicators

Communicators mean when you share ideas and listen to other people in your group.

I have communicated well when I talk to my teacher about work



Reflective

To be reflective is to look at your learning and improve it.

I have been reflective in school by improving my writing.





If you are **Principled**, then you do the right thing and do not tell lies.

I was principled when I saw someone drop money and gave it back.



Learning Intentions for the unit

- 1) Can I understand why people fake images and think about the impact they could have?
- 2) Can I spot a fake image?
- 3) Can I create a convincing fake image?
- 4) Can I assess my own performance in this unit and explain what I would need to do to improve?
 - 5) Higher order thinking Can I evaluate whether faking images is a good or bad thing?





FAKING IT





Learning intention 1 - Can I understand why people fake images and think about the impact they could have? (Suggested 2 lessons)



Success criteria

- Can I understand that images could be digitally modified, and realise that I may not always be able to tell.
- 2) Can I think of different impacts of faking images, in different settings.



SUPER SUCCESS criteria

Can I explain the dangers involved in faking images.



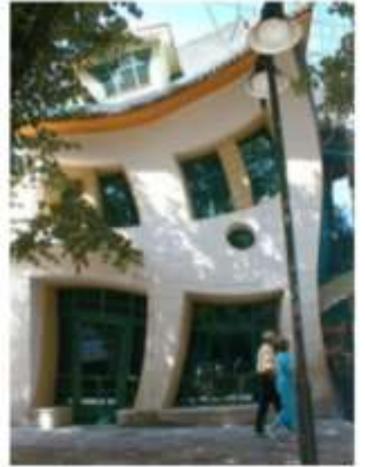


Firefly – Online Poll

Which image should they have used on the billboard?

Photo-shopped image		38
Image with makeup		67
Image at the start	1	9
No need to use an image	I	8
Total		122

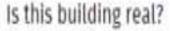




REAL or FAKE?

Online Firefly 'selfmarking' quiz







Real or fake?







Click on the picture below and then upload your evidence document.





Online interactive checklist



Lucas 5H



Faking It

Claim: Just some friendly Australian wildlife! An emu revealing the sharp rows of its teeth.

Reality: Emus don't have teeth like that. Someone (unknown) digitally added a row

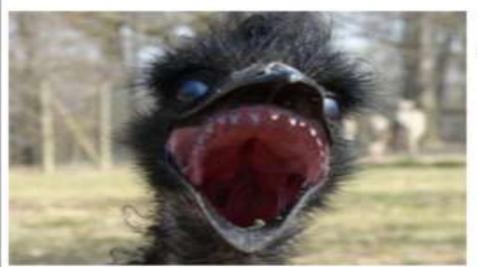
of shark's teeth to the bird.

Positive Impacts:

- 1) It could bring visitors to Australia.
- It might make people amazed and Australia gets more famous

Negative Impacts:

- It might scare away tourists
- It could attract mean poachers to hut Emus down



Claim: Recent freezing weather in Venice, Italy created this scene of a frozen canal.

Reality: The image is a composite created by Robert Johns: He took ice from a photo of Lake Baikal and inserted it into a photo of Venice. He's done a series of these frozen Venice images, intending them as art. But people on social media mistook them for actual photos: More...



Positive.

- 1. Might make people want to go there.
- 2. Might make people stop ice skating.

Negative:

- It will get to crowded and people will think if they go there it will be to cold.
- 2. If there's people living in those house they could get annoyed.



Claim: an adult cat turned into a cat shark.

Reality: Cats never turn into cat sharks someone photo shopped the cat shark© LOL

Positive:

- It could make people laugh a lot
- It would make lots of tourists come to sea to see the catshark

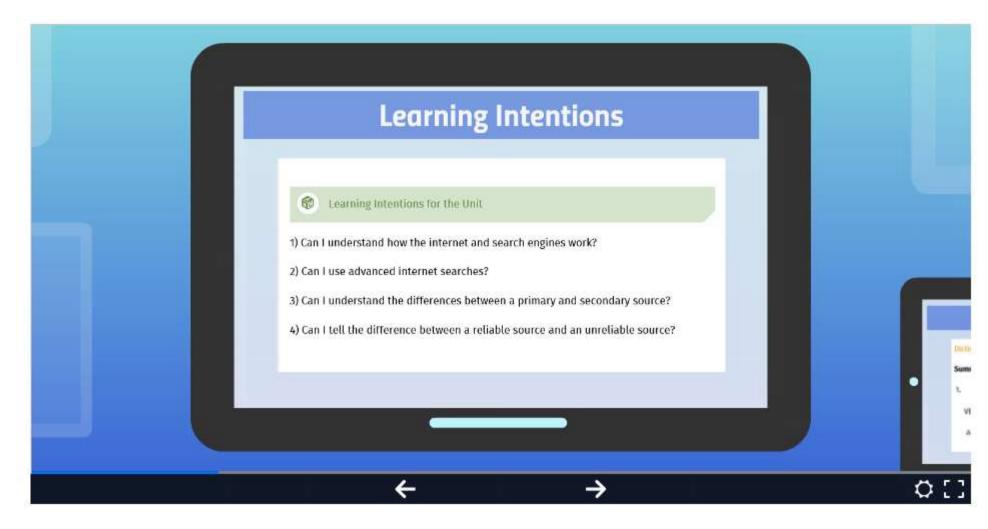
Negative:

- It could make people kill or throw away and abandon cats
- It could scare people and make them never come to sea

THE DANGERS OF FAKING IMAGES!!!

The dangers of faking images are that some faked images could: insult people, scare people and make people disturbed $\ \otimes$ only photo shop images or people with permission.

Year 6 Evidence Prezi



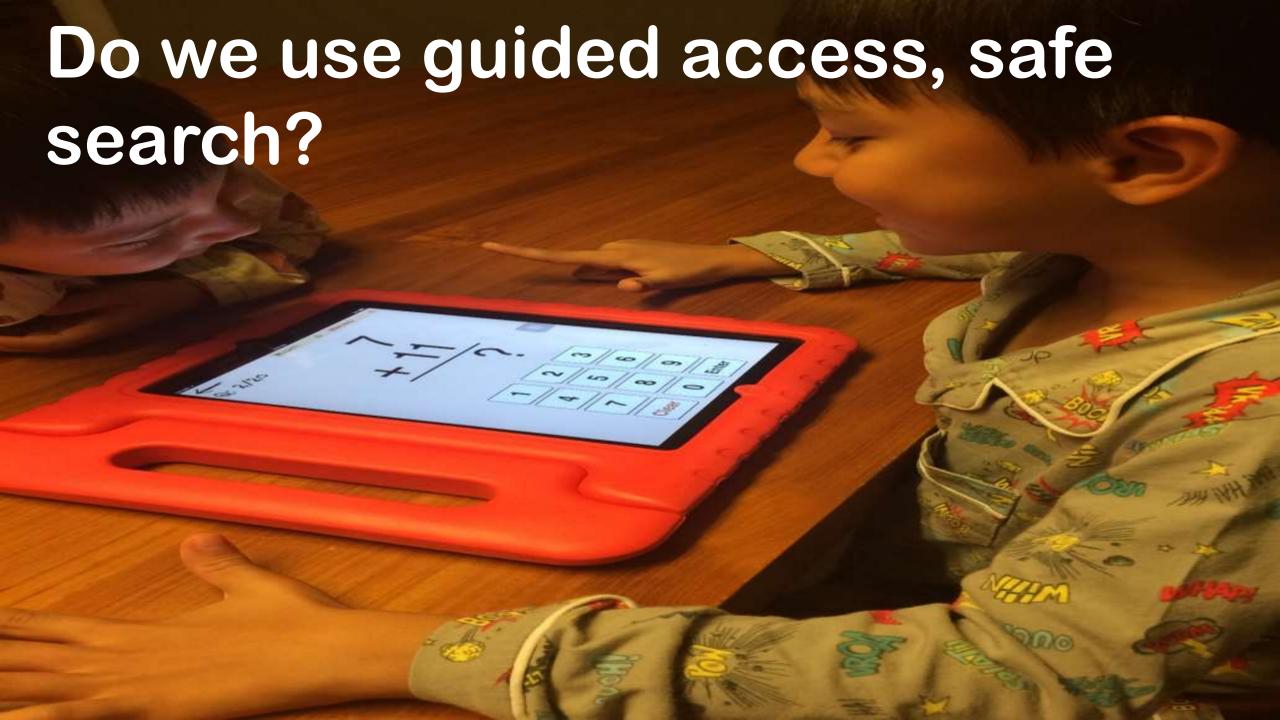
http://prezi.com/1a v34tsw3h_g/?utm _campaign=share &utm_medium=co py&rc=ex0share



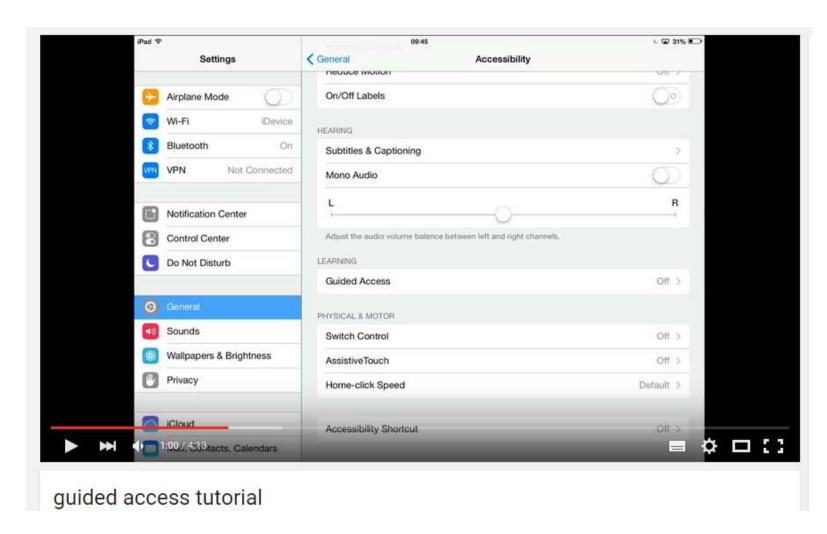


Are we a good role models?





Guided Access on an iPad tutorial



https://www.youtube.com/watch?v=6HC99ydRnhQ&feature=youtu.be





Are we mindful of the balance of using technology in a healthy lifestyle?





Do we have agreed guidelines on the use of technology in our family?



















Common Sense Media Agreement For Parents And Kids Grades K-5

I will keep myself safe.

- ☐ I will not share my password with anyone other than my parents.
- ☐ I will not give out any personal information. including my birthday, last name, address, school, picture orphone number.
- ☐ I will not upload or download photos or videos or fill out surveys without my parents' permission.
- ☐ I will not meet someone in person who I've met online without my parents' permission.
- ☐ I will tell my parents or an adult I trust if anything happens online

I will think first.

- ☐ I will make smart decisions about what I watch, play and send, and will ask my parents if I'm not sure what's appropriate.
- ☐ If my family has rules about ratings, I will follow them.

Video games Web sites

☐ I know that not everything I read, hear or see

online is true.

I will be a good digital citizen.

- ☐ I will not bully anyone online or on my cell phone by sending pictures, sharing videos, spreading gossip, setting up fake profiles or saying cruel things about people.
- ☐ I agree not to use technology to cheat in games or on schoolwork.
- ☐ I agree to tell my parents if I see something that is inappropriate.

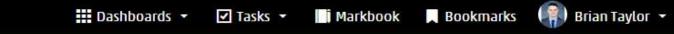
I will keep a healthy balance.

- ☐ I will help my parents set time limits that make sense, and then I will follow them.
- ☐ I will recognize that my safety is more important to them than anything else.
- ☐ I will continue to enjoy the other things and people - in my life.

In exchange, my parents agree to:

- Recognize that media is a big part of my life, even if they don't always understand why.
- ☐ Before saying "no" talk with me about what worries them and why.
- ☐ Talk to me about my interests and help me find stuff that's appropriate and fun.





Q



→ Digital Citizenship → Digital Citizenship Blog

Digital Citizenship Blog

Create Blog Post



Digital Citizenship: "The quality of habits, actions, and consumption patterns that impact the ecolor related to Digital Citizenship for students, parents and staff.

To receive the latest post from this blog in your inbox add yo

aress below and click subscribe

subscribe



1st December, 2015 8.00am to 9.30am Primary Hall

Are you a good Digital Citizen?

The quality of habits, actions, and consumption patterns that impact the ecology of digital content and communities



Cyberbullying



Digital Footprint & Reputation



Self Image & Identity



Internet Safety



Privacy & Security



Relationships & Communication

Have your say.....

http://padlet.com/brta/yq3cdlf5pfq0

